

# [Barry Closser]

## [Contact Information]

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## [Education]

**Missouri University of Science and Technology**

*B.S. Information Science and Technology*

**Dec 2014**

## [Relevant Experience]

**Professional Project Partners – Interaction Designer**

*UX Design, UX Strategy, Facilitation, Agile-Scrum*

- Facilitation of design workshops
- Collection and Synthesis of data
- Socialization and education of research findings
- Advocating for the use of HCD on projects as a strategy
- Educating teams on HCD processes and impact

**Nov 2019 - Current**

**Hy-Vee – UX Designer**

*UX Design, UX Research, Facilitation, Agile-Scrum, Project Management*

- Facilitation of design workshops
- Lead effort to create first LGBT ERG
- Collaborated to update style guide / reusable UI components
- Lead effort to bring design thinking to the organization
- Facilitated lightning jam style feedback sessions
- Lead overhaul of informal team educational meetings

**Mar 2019 - Nov 2019**

**Professional Project Partners – Sr. UX Designer**

*UX Design, UX Research, Agile-Scrum, Facilitation, Project Management*

- Create mockups and wireframes for validation
- Lead educational efforts on UX and Front end development
- Lead efforts to implement Lean UX processes
- Ran usability tests and focus group sessions, including remote
- Managed backlog of UX work across 6 development teams

**Mar 2018 - Mar 2019**

**Aquent – Product Owner / Business Analyst**

*Project Management, Proposal Creation, SAFe Agile, Remote Teams*

- Understand and evaluate RFPs
- Create proposals for potential clients
- Collaborate with off-site teams
- Create, refine, and maintain backlog
- Work with stakeholders to define business objectives

**Sept 2017 - Mar 2018**

**Monsanto – Product / UX Designer**

*UX Design, UX Research, Usability Testing, Facilitation, Agile-Scrum, Development*

- Create prototypes based on user and project requirements
- Lead update of internal design standards (Bootstrap to Material)
- Created and kept sketch library updated for internal UI Kit
- Lead effort to create geospatial UI design standards
- Lead various educational efforts around UX topics
- Summarize usability findings for mass consumption

**Jan 2015 – Aug 2017**

## [Skills]

- Data Analysis
- Design Systems
- Design Thinking
- Facilitation
- Human Centered Design
- Project Management
- Prototyping (Sketch, Figma, InVision)

- Public Speaking
- Presentation Delivery
- Rapid Prototyping
- Usability Testing
- User Interaction Design
- User Research